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About This Game

Escape from the mundane or stressful elements of life with a trip under the ocean, where you can create countless beautiful reefs, underwater caves, and sunken forests.

Use a number of tools to sketch and build animated oceanscapes, and then fill them with different sea creatures, from goldfish to sea turtles. When you're ready to save, export your favorites to share with others and even turn them into screensavers for your PC (with a free screensaver app). The possibilities are as endless as the seas.

Key Features

- Easy-to-use editor to create endless animated oceanscapes
- Steam Workshop integration to share and download custom creations
- 12 Steam Achievements to encourage your creativity
- Steam Trading Cards, badges, emoticons and backgrounds to unlock, inspired by the creatures of Pixelscape: Oceans
- Any future content will be free (no paid DLC or in-game micro-transactions)

Title: Pixelscape: Oceans
Genre: Casual, Simulation
Developer:
Hidden Nature Design
Publisher:
Hidden Nature Design
Release Date: 8 Sep, 2016

b4d347fde0

English



SCORE: 470



4000 T

0 / CPM

Soul Trader

Your human souls will not remain with you when starting a new village.

You can use human souls to buy upgrades for villagers.

Offer a villager to gain a human soul.

A new villager arrives in 185 seconds

Human Souls
1000000 T

Human Souls to
Claim
1 / 10

Sacrifice Villager



Cost: 3 Souls
Res Potions: 0

All Demon souls that you earn by sacrificing your village will remain with you in all of your future villages.

For each Demon Soul that you earn the amount of Coins that your village generates and your heroes damage will be increased by 1%.

Offer your village, coins and your villagers to gain favor.

Demon Souls
1

Demon Souls to
Claim
0

Purge Village

CS Override CS: 4

AR Override AR: 10.5 -> 9.5

OD Override OD: 8.1


HP Override HP: 5


BPM Override BPM: 360 -> 432


Speed Multiplier x1 -> 1.2


Experimental Mods


- Wobble
- AR Wobble
- Timewarp
- AR Timewarp
- Minimize
- Fading Cursor
- First Person
- Jigsaw 1
- Jigsaw 2
- Random
- MinG3012
- MillihoreF
- Flip Horizontally
- Flip Vertically






































1. Reset All Mods

2. Close

420 fps
2.4 ms

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This should be called "Crowbar Simulator". Gratuitous Tank Battles can be an incredibly fun and rewarding game. Remember the fun it was to build your own custom ships on games like Master of Orion? GTB is a tower defense game that's like that for every single unit or turret. From the smallest cheap gun to the big strongholds, from inexpensive recruit infantry to heavily shielded mechs.

Designing the units is simple, but the management of new and older designs can be a little busywork. But this kind of complexity that usually lacks on modern games is very welcomed.

The very fact that this games plays as both a traditional tower defense game and an inverted tower defense game is a testimony to its flexibility. It's a robust selection of units with great variation of strategies you can use to beat the enemy.

At least for me, the fact that you can design, customize and name every unit in the field adds to the enjoyment and creates a very fun experience when your guys are winning a battle. It's just most interesting when that tank unit you built to be fast and strong barely makes it to the finish line.

Building units is not everything, and the battles are intense and complex.

Apart from the built-in campaign, you can edit your own scenarios, and upload and download challenges from other users.

If you like Tower Defense games or games with customization, this is a very good choice.. Excellent game mechanics, well balanced

- ✓ Very good level design
- ✓ Excellent graphics and character design
- ✓ Excellent voice acting and soundtracks
- ✓ Good humour
- ✓ Nice animations and tight controls
- ✓ Very fun overall

- ✗ No Linux support
- ✗ Playerbase is non-existent

A mix between MOBA team based gameplay, and tower defense. Really cool design, fast paced and addictive.. It's okay, my friends are either weebes like me or know i am long gone and can't be saved!!

Serious Review: I haven't played the normal version as i own the VR dlc so my review will be based on that. The normal and VR are mostly the same, however VR obviously feels more immersive and the shooting element feels more fun as its like comparing a shooter with a light gun to a controller, its fun to aim yourself (and of course, us weebes love a girl up close, and nothing is closer than VR!)

The gameplay is a lot like GalGun Double peace, you go around shooting girls, demons latch onto them, in close they hit you to the floor and kiss attack (fun stuff in vr) or stamp on you (ohoho... i need help), Doki Doki mode doesn't seem to be present (at least as of the moment of writing this it isn't) (Update, Doki Doki is here, its slightly different but still fun), however you have a few new elements. First your sweeper gun, this creates a wind to blows girls skirts up... i mean to suck demons in, its a way to score more points and great for large number of demons, which the game has increased a lot.

Aside the sweeper, you know have snacks to give to girls, these increases girls affinity (from what i can see at least), i am assuming this is to replace Doki Doki's affinity, i like the system, its easy to choose who you give them to and they offer new

events and chats with characters.

Your phone is your missions, you can take missions via your phone, main missions (these are the main story), side missions (these are character unlocked ones) and then many types of "free" missions which you can do to earn points, get items and girls numbers. Wait, i didn't mention that? Now you can get girls numbers, its a fun system unlocked via helping them, its as you guessed, a method to interact one on one and meet them, a fun way to find your favourite girls for sure.

New missions are here too, you now have search missions, to find items in a time limit whilst trying to avoid being spotted (as you have to fight waves which takes time), its actually really fun and can be tough, then there are defence missions, you will have multiple girls in locations to protect against huge waves of demons, this mode can be challenging but is so fun (at least in vr), really immersive and works up a sweat.

I could go on. So yeah, this game is a huge improvement of the first, i might be missing some stuff here as i have only played a few hours but if you have VR it is totally worth buying. None VR might vary, the gameplay will still be fun and enjoyable but it seems the game has a lot of elements which just work in VR or was crafted to it.

Good game and great way to loose your friends and families respect.. Bought for the achievement letters.. Scares the living♥♥♥♥♥♥♥♥♥♥outta me. Seriously though, I'd say this is a good 8/10. Graphics are alright, the lack of color makes the...fog, seem really freaking awesome, the Lovecraft influence is strong (ALWAYS a plus), the enemies scare the crud out of me, etc. Every time I die and start over I'm afraid to set foot outside again, and very few games do that. You have a gun, and usually the lack of defense is what makes survival scary right? Nah. The survival mechanics in this game (scrounging for ammo and all that good stuff) make shooting somewhat of a rare thing in this game. I still usually blow through my ammo starting off because the DOs are frighteningly creepy. The big floaty thing, creepy. This game, creepy. In a very very very good way. I suck at writing reviews but there isn't a good reason not get this game if it's on sale (a steal at 3.59 atm). You probably won't regret it. I didn't in the slightest.

Gee, I REALLY suck at reviews, ugh. Tl;dr = Buy game pls, is scare. This game gives me encephalon injury.. This game was short and frustrating. It wouldn't have been so frustrating if the mouse controls were better, but for some reason, they would basically randomly become sluggish or warp speed. It was nearly impossible to point to an object on the first try. Most objects required several attempts to point at.

Furthermore, the game is nearly devoid of story. Without giving spoilers, your character gives a background that he's come to look for his sister in their childhood home where their uncle mistreated him for years. The rest of the story, you uncover through notes your sister has left about the house. Many of her notes don't even make sense... They're written as though she's just musing to herself.

Overall, this wouldn't be a bad game if they would just fix the mouse controls, and maybe add a bit more story. For now, though, I can't recommend it.. Easily my favorite VN, so happy it was finally translated.

This is an excellent roguelike, with a host of foes very capable of surprising you, a . Try the demo first, I have had some troubles with the menus being invisible, but even there I was able to shamble into playing this excellent game.. Guy falls off bike every time he spawns or crashes upside down instantly... game is bo bo.. \$4 for a building, enough said these people should be ashamed.. Local Co-Op at it's finest, havent had that much fun with my friends in a while.. Point Perfect is an interesting idea of a game. It takes after one of those harder, frustrating-to-play kinds of games and it does that well. Unfortunately, it has no tutorial (not one that I can recall anyway) and the hints it gives are just insults to the player. The insults are meant to be funny, but I felt that it's very obvious that the developer(s) tried too hard to make it funny and it just missed the bar completely. The only reason I still play this is because there are Steam achievements. Only buy this so there can be more trading cards in circulation (don't buy this if you don't plan to trade them with\give them to me). :). Cartoon PubG at 60 FPS.

Yes RPGs

Yes you can run people over

No in-game settings (it could use AA?)

Keep it windowed looks bad full screen

Reloading takes a tad but it seems to work well with a slower pace of game

The in-game main menu is dope

No player base at the moment-- but its easy enough to Q up and put it in the background --- people need to understand this and be patient--at the moment it only starts at 6 or more players.. This is by far the best hidden object genre game I've ever played. What sets it so far above the rest? It has a wonderful story about a clairvoyant female detective chasing a serial killer through time, and all the puzzles are fun. I think the devs did a great job of integrating the puzzles with the story. I really enjoyed the back and forth through time mechanic, and I found the main character to be really likeable. The few times that I got stuck were because something had changed that I didn't notice at first, but usually it was a very logical progression, which was nice. It's a shame there are no Steam achievements since there are cool achievements in game. Also, when you complete the game, you unlock a bonus chapter that totally twists the ending.. Good game made by good devs.

And the fact that its early access means that its gonna be even better.

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